



Atlanta University Center Robert W. Woodruff Library

Clark Atlanta University • Morehouse College • Spelman College

VR Lounge & Wellness Room Policies

This policy provides guidance for patrons regarding the use of the pod chair, VR Headset, and Gaming Laptop equipment in the VR Lounge & Wellness Room. The following guidelines are provided to maintain usability of the room for all Atlanta University Center (AUC) community members as well as the equipment.

Regular hours of operation:

| Monday-Thursday | Friday | Saturday | Sunday |
|-----------------|--------------|----------|---------------|
| 10 am - 10 pm | 10 am - 5 pm | CLOSED | 12 pm - 10 pm |

Hours will vary to reflect reduced Library operating hours during interim and holidays/breaks.

- Reservations can be up to ninety (90) minutes for VR headsets and the pod chair and three (3) hours for gaming stations.
- Reservations are required and AUC IDs **must** be left with library staff for the duration of the reservation.
- Reservations not claimed within fifteen (15) minutes will be forfeited.
- Damage or lost equipment will be charged to the user of record (see table of fines below).
- Headphones must be always used when gaming.
- Violating VR Lounge policies may result in being asked to leave the library or the suspension of privileges to book space in the VR Lounge and may be reported as a campus code of conduct violation.
- Gambling and fighting/cyberbullying are prohibited. Users engaging in this behavior will be banned from the VR Lounge and reported to their Campus Conduct Office.
- Please report all issues to a library staff member.

VR Usage Guidelines

- Be aware of your space. Set the boundary using the area rug.
- Please remain seated unless your program requires that you stand.
- Please wear controller straps around your wrists while using VR headsets.
- Meta recommends taking a 10–15-minute break every half hour from the headset even if you do not think you need it. If you feel sick, nauseated, or anxious while using VR, take off the headset and remain seated.
- If you have a pre-existing medical condition, like a pacemaker, seizures, PTSD, etc., consult a

physician before using the VR headset.

- If you must be logged into a personal Meta account for a program, please sign out of your personal account before returning the headset.
- Use cleaning wipes on headsets and controllers before returning them to the desk.

Gaming Laptop Station Guidelines

- There are generic login and passwords for gaming laptops.
- For personal accounts, you may login into any gaming platform to which you subscribe and download games for which you have a license.
- Reminder: Some games may take the duration of your reservation to download.
- Make sure you log out of any personal accounts before completing your reservation. The library is not responsible for any purchases made on your personal gaming account.
- Do not adjust the TV monitors. If you are going to change the height of an adjustable desk, ensure it is pulled far enough away from the wall so raising it will not damage the TV monitor.
- The library is not responsible for theft or damage to personal equipment.

Pod Chair Guidelines

- Reserve equipment can be checked out from the front desk for use during pod chair reservations. These items include a meditation headband, noise-canceling headphones, and a white noise machine.

Please find additional VR Lounge & Wellness room information on the VR & Game Studies research guide: <https://research.auctr.edu/game/lounge>.

Please complete this survey to let us know how we can improve the space:

<https://forms.gle/nmK5SWZvBhJNyAHu7>.

You may request VR apps for Meta headsets or free games for the Alienware laptops by using the [Purchase Recommendation Form](#).

Fines for Late and Damaged/Lost Items

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|---------------------------|--|--|--|
| Damaged/Lost Items | Pod chair accessories: Up to \$200 + \$75 admin. fee | VR headset: Up to \$500 + \$75 admin. fee | Gaming laptop: Up to \$2000 + \$75 admin. fee |
| Late Items | \$10/hr. for three hours; then considered lost | \$20/hr. for three hours; then considered lost | \$50/hr. for three hours; then considered lost |